

How did Kaurath get to Erümir?

Cosmology bits people have learned in game already (parts 1&2)



Some Fae Princes and Princesses left their home in Faery and settled here in Kaurath, merging the bits of their homeland they brought along into our land. They bound or expelled the elemental powers that reigned and subtly guided the kingdoms of the land to their will as Kings and Queens of the local Faery Courts. For centuries they ruled and danced their dance of magic and power and politics behind the scenes. But in the end their homeland reached out and they were faced with an unacceptable choice. Facing the ultimate risk, they and the mortal heroes of Kaurath cast a great ritual to unmoor all the lands the fae had touched, both the Kingdom of Kaurath, its adjoining kingdoms, and the lands past the northern mountains that were thought impossible to cross, from the world.



This working took all these lands and sent them across the multiverse, out of the plane and the entire sheaf of planes it had been born in seeking the “right” home, a place where it could thrive and where their ancient enemy would never find them.



Ultimately it arrived in the world we now know as Erümir. So now we find ourselves in a new world where the very elements and magics are similar but different, as the ritual chose carefully. We are learning about our new home and working out the nature of things here. Some beings' very ancestry changed, the elvin kindreds are now one people not several but instead divided into different elemental alignment Elves (Elbaels). The hard working bearded crafters of Kulta Kerros and their kin found themselves either human Mountainfolk or Gnomes with the three gems on their foreheads, tokens of their personality traits, the small food loving crafters of Seannaught and Briar Hollow similarly shifted into the Hillfolk and Riverfolk or to another heritage, yet they still shift as the flux is strong there..

But we have learned that the place where we entered the world was not completely empty. We have been told by some of the merfolk that this was an island archipelago and they found themselves dwelling not on islands but on small mountains riding from the plains of Kaurath instead. Some of those areas still bear the remnants of ancient empires that had existed here before the First Continent was destroyed.



We also know that the flux of magic is still active though we hope less so than at first, but beings will still sometimes transform into forms more suited to their inner natures or sometimes they throw off new creatures like the Lacuna, who grow out of a strong passion or goal, made manifest as a full being.



Finally we have observed that magic flows into and out of the world, not just through it. There are portals where lines of power flow into our world from beyond and places where the lines of power flow out again to other realms. And some visitors arrive along those lines. Sometimes surprising or unwelcomed ones. We do not fully understand the rules but there appear to be some and the guardians of the entrances know them and exact a toll from those who pass.